AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing Of Claims:

Please amend the claims as follows:

1-32.   (canceled)

33.   (previously presented) The method of claim 37, wherein the computer input device is a track-mouse device.

34.   (canceled)

35.   (previously presented) A computer-readable medium having computer-executable instructions for performing steps comprising:

(a) determining, in a computer, whether a predetermined event has occurred;

(b) communicating with a computer input device having an illumination member to cause the illumination member to change states in response to the determining step; and

(c) establishing a set of senders, wherein said determining step includes determining whether a sender of an incoming message is in the set,

wherein said communicating step includes causing the illumination member to change intensity.

36.   (canceled)

37.   (previously presented) A method for controlling an illumination member on a

computer input device, said method comprising:

(a) determining, in a computer, whether a predetermined event has occurred;

(b) changing a state associated with the illumination member in response to the determination step; and

(c) establishing a set of senders, wherein said determining step includes determining whether a sender of an incoming message is in the set.

38.   (canceled)

39.   (previously presented) A method for controlling an illumination member on a computer input device, said method comprising:

(a) determining, in a computer, whether a predetermined event has occurred; and

(b) changing a state associated with the illumination member in response to the determination step,

wherein said determining step includes determining whether an instant message has been received and determining whether an email message has been received,

wherein said changing step includes changing the state associated with the illumination member to a first state in response to determining an instant message has been received and changing the state associated with the illumination member to a second state in response to determining an email message has been received.

40.   (previously presented) A method for controlling an illumination member on a computer input device, said method comprising:

(a) determining, in a computer, whether a predetermined event has occurred; and

(b) changing a state associated with the illumination member in response to the determination step,

wherein said determining step includes determining whether a request to respond to one of a video conference call and an audio conference call has been received.

41.   (previously presented) A method for controlling an illumination member on a computer input device, said method comprising:

(a) determining, in a computer, whether a predetermined event has occurred; and

(b) changing a state associated with the illumination member in response to the determination step,

wherein said determining step includes determining whether a user is capable of receiving a solicitation.

42.   (previously presented) A method for controlling an illumination member on a computer input device, said method comprising:

(a) determining, in a computer, whether a predetermined event has occurred; and

(b) changing a state associated with the illumination member in response to the determination step,

wherein said determining step includes comparing a scheduled event time relative to an actual time set in the computer.

43.   (previously presented) A method for controlling an illumination member on a computer input device, said method comprising:

(a) determining, in a computer, whether a predetermined event has occurred; and

(b) changing a state associated with the illumination member in response to the determination step,

wherein said determining step includes determining whether a correct answer has been input.

44.   (currently amended) A method for controlling an illumination member on a computer input device, said method comprising:

(a) determining, in a computer, whether a predetermined event has occurred; and

(b) changing a state associated with the illumination member in response to the determination step,

wherein said determining step includes determining one of a state, a characteristic, and a condition relating to a character in a game program,

wherein said changing step includes changing the state associated with the illumination member to a first state in response to determining a change in the state of the character in the game program, changing the state associated with the illumination member to a second state in response to determining a change in the characteristic of the character in the game program, and changing the state associated with the illumination member to a third state in response to determining a change in the condition of the character in the game program.

45.   (previously presented) The method of claim 44, wherein said determining step includes determining whether the character is within a given proximity of an object.

46.   (previously presented) The method of claim 44, wherein said changing step includes causing the illumination member to change states in a manner corresponding to a number of lives remaining for the character.

47.   (previously presented) The method of claim 44, wherein said changing step includes causing the illumination member to change states in a manner corresponding to an amount of a supply for the character.

48. (previously presented) The method of claim 44, wherein said changing step includes causing the illumination member to change states in a manner corresponding to the character entering an area in the game program.

49.   (previously presented) A method for controlling an illumination member on a computer input device, said method comprising:

(a) determining, in a computer, whether a predetermined event has occurred;

(b) changing a state associated with the illumination member in response to the determination step; and

(c) establishing a set of senders,

wherein said determining step includes determining whether a sender of an incoming message is in the set,

wherein said changing step includes causing the illumination member to change intensity.

50.   (previously presented) A method for controlling an illumination member on a computer input device, said method comprising:

(a) determining, in a computer, whether a predetermined event has occurred; and

(b) changing a state associated with the illumination member in response to the determination step,

wherein said determining step includes determining whether a request to respond to a solicitation to join a chat room has been received.

51.   (previously presented) The method of claim 39, wherein the first state and the second state are different states.

52.   (previously presented) A computer-readable medium having computer-executable instructions for performing steps comprising:

(a) determining, in a computer, whether a predetermined event has occurred;

(b) communicating with a computer input device having an illumination member to cause the illumination member to change to a first state in response to determining that the predetermined event corresponds to receipt of a new email message;

(c) communicating with the computer input device having the illumination member to cause the illumination member to change to a second state in response to determining that the predetermined event corresponds to receipt of a new instant message; and

(d) communicating with the computer input device having the illumination member to cause the illumination member to change to a third state in response to determining that the predetermined event corresponds to input of a correct answer.